

## **Image Interpretation as Configuration**

### **Image Interpretation as a Configuration Problem**

**What is a configuration problem?**

**Construct an aggregate (a configuration) given**

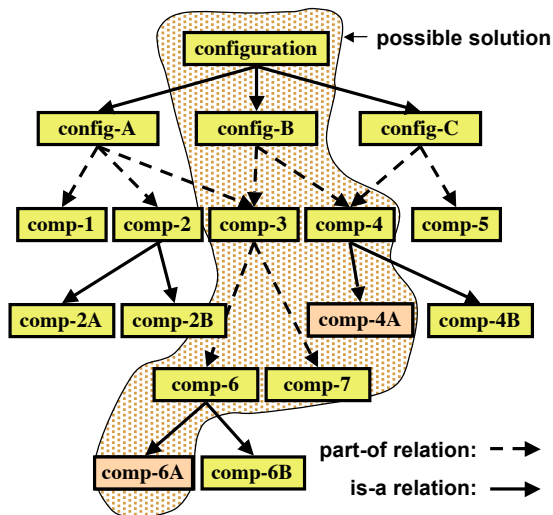
- **generic descriptions of parts**
- **compatibility constraints between parts**
- **a concrete task description**

**Image interpretation may be viewed as constructing a "scene aggregate" which**

- **meets generic constraints and**
- **incorporates parts prescribed by the concrete task**

**Methods and tools of configuration technology may be exploited**

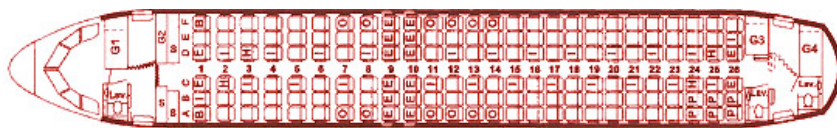
## Illustration of Configuration



- boxes (frames) specify aggregate and component properties
- has-part relations bind components to aggregates
- is-a relations describe variants of entities
- constraints between entities (not shown) restrict choices and parameter combinations

part-of relation: - ->  
is-a relation: —>

## A Real Configuration Task



Placement of cabin equipment (seats, kitchens, toilets, etc.) in view of

- customer wishes
- technical constraints
- legal constraints
- optimality criteria

## Example of Concept Definition in KONWERK

KONWERK is a configuration system prototype developed at the AI Lab (LKI) of Hamburg University in 1986 - 1994. The commercial system Engcon has been developed based on KONWERK.

Concept "galley" describes service station in Airbus A340

```
def-concept
  :name galley
  :super-concept {cabin-interior-component rectangle}
  :parameters
    ref-nr [integer 2531000 2533999]
    door {1 2 4}
    trolleys {0 2 3 4 5 6 7 8 9 10}
    half-size-trolleys {0 1 2 3 4 5}
    meals [integer 28 140]
    type {longitudinal transversal}
    height {full half} (default 'full)
  :relations
    part-of [passenger-class]
```

## Example: Concept Definition

```
(ist! (eine Klasse)
  (ein Konstruktionsobjekt
  (Teil-von (eine Passagierkabine)
  (Hat-Teile #{{[(ein Einrichtungsgegenstand) 0 433] ' :=
    #[(eine Küche) 0 10]
    #[(eine Toilette) 1 12]
    #[(ein Flugbegleitersitz 1 16]
    #[(ein Passagiersitz 5 395]})
  (Sitzabstand [28inch 62inch])
  (Sitze/Reihe {5 6 7 8 9})
  (Passagiere/Toilette [15 60])
  (Passagiere|Flugbegleiter [8 50])
  (Mahlzeiten/Passagier [0 6]))))
```

## Object Descriptors

Object descriptors define object classes (concepts) by specifying possible instances. (Compare with concept expressions in a DL).

Specific values:	red, 35t, car37
Choice sets:	{red yellow green black blue}
Intervals:	[10km/h 300km/h]
Predicates:	(:satisfies evenp)
Concepts:	(a car) (a chassis (axle_load [10t 40t] ))
Atomic concepts:	(a symbol (self {red yellow green black blue} )) (a number (self [0 inf] ))
Logical operators:	(:and [50 100] (:satisfies evenp))

## Set Descriptors

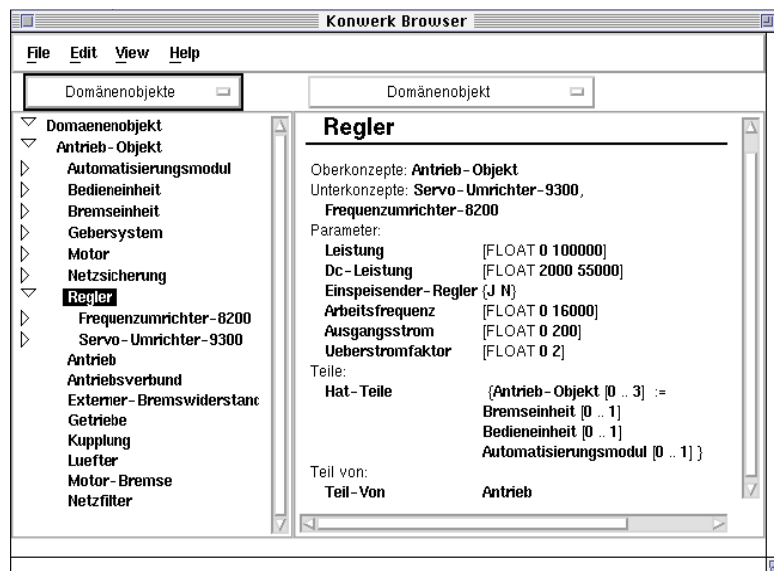
Set:	(:set (a motor) (a body) (a chassis))
short form for	
	(:set #[(a car_part) 3 3] #[(a motor) 1 1] #[(a body) 1 1] #[(a chassis) 1 1])
Subset:	(:some (a motor) 2 4) ≈ #[(a motor) 2 4]

## Decomposition Relations

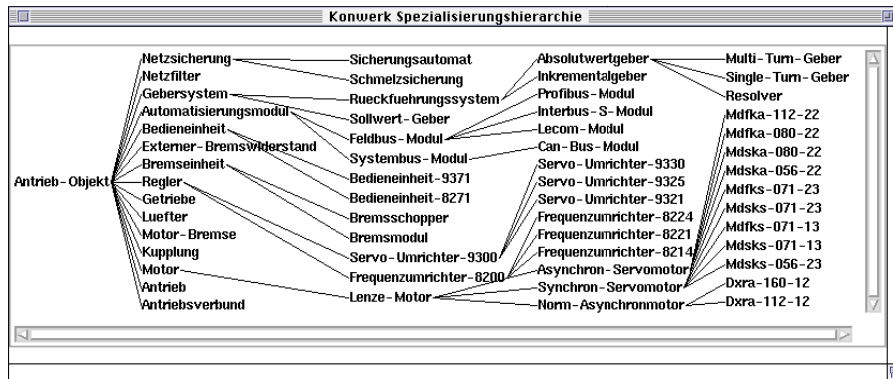
```
(is (a car)
  (an object
    (has-parts (:set (a motor)
                     (a body)
                     (a chassis))))))
```

```
(is (a car)
  (an object
    (has-motor (a motor)
    (has-body (a body)
    (has-chassis (a chassis))))))
```

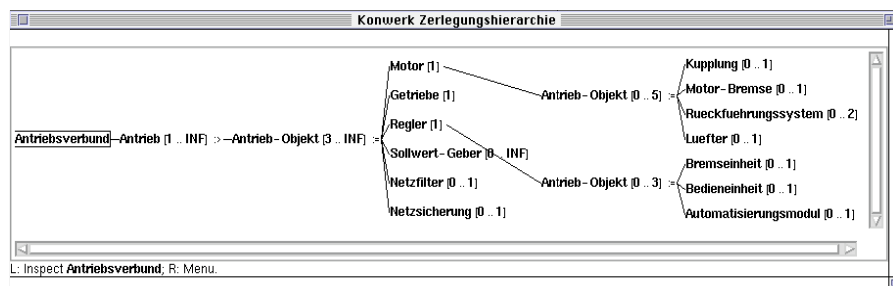
## KONWERK Browser



## KONWERK Specialization Hierarchy



## KONWERK Decomposition Hierarchy



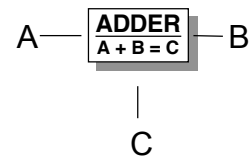
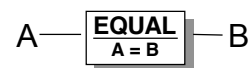
## Representation Language of KONWERK

Language constructs can be mapped to logical constructs of a description logic by using:

- **Conjunction**
- **Negation and disjunction with atomic concepts**
- **Value restrictions**
- **Qualifying number restrictions**
- **Inverse roles**
- **Sets**
- **Concrete domains over R**

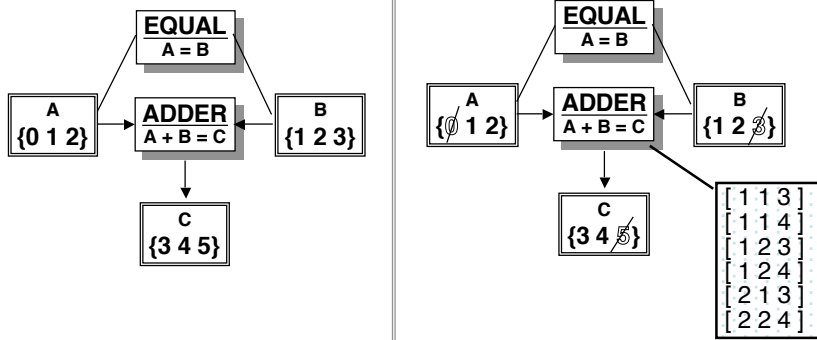
## Constraint-based Configuration

- Constraints represent **relations** between parameters or concepts
- Constraints are **multi-directional**
- Generating a constraint **network** (system of equations)
- **Consistency** check for value settings
- Restricting value ranges by **propagation**
- Computing all **solutions** by using constraint-satisfaction technologies
- **Incrementally increasing** constraint net

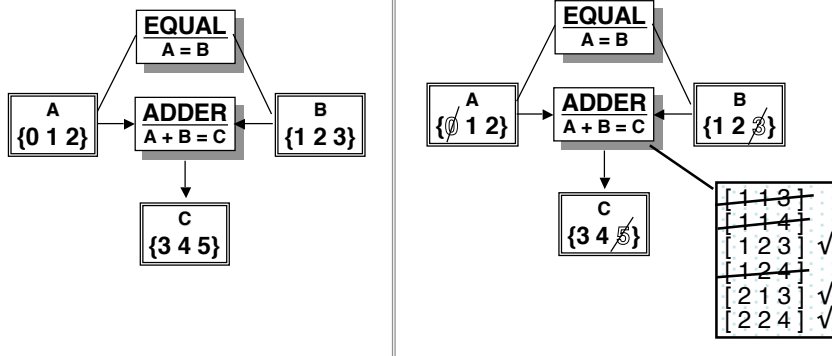


## Constraint Propagation (1)

Constraint propagation ensures local consistency

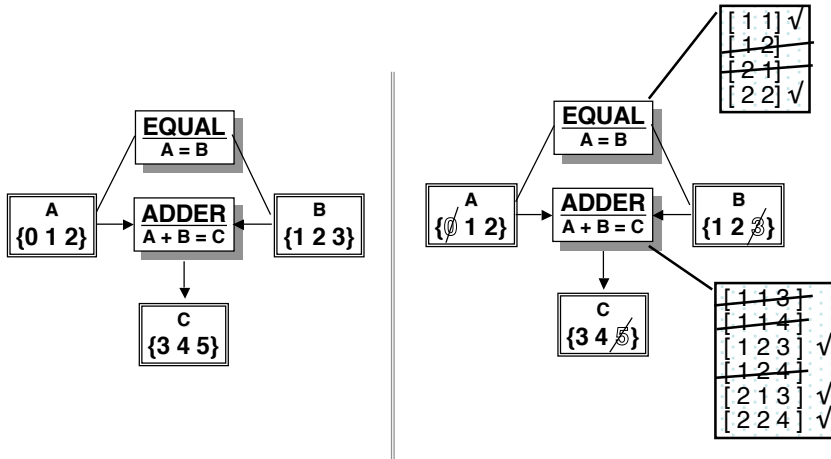


## Constraint Propagation (2)

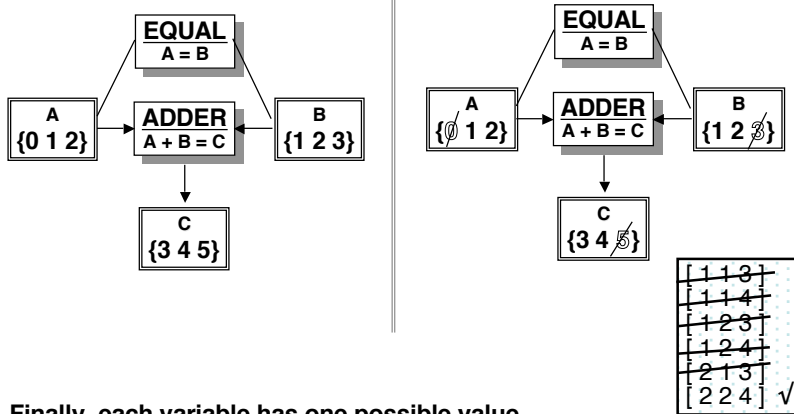




## Constraint Propagation (3)



## Constraint Propagation (4)



Finally, each variable has one possible value.

[No constraint processing](#)

## Constraints in KONWERK

- **Constraint classes**  
Predominantly domain-independent computational procedures  
*Examples: adder, multiplier, sum, equal*
- **Conceptual constraints**  
Description of a domain-specific constraint type, instantiation rules  
*Example: motor displacement = sum of cylinder displacements*
- **Constraint instances**  
Dynamically generated at configuration time
- **Constraint net**  
Propagates values through all constraint instances, recognizes conflicts

## Examples of Conceptual Constraints

*The displacement of a cylinder is computed as  $C = D^2 \times \pi/4 \times \text{stroke height}$ .*

```
(constrain ((#?C (a cylinder)))  
           (square (#?C diameter) ?D)  
           (multiply ?D  $\pi/4$  ?P)  
           (multiply ?P (#?C stroke)(#? displacement)))
```

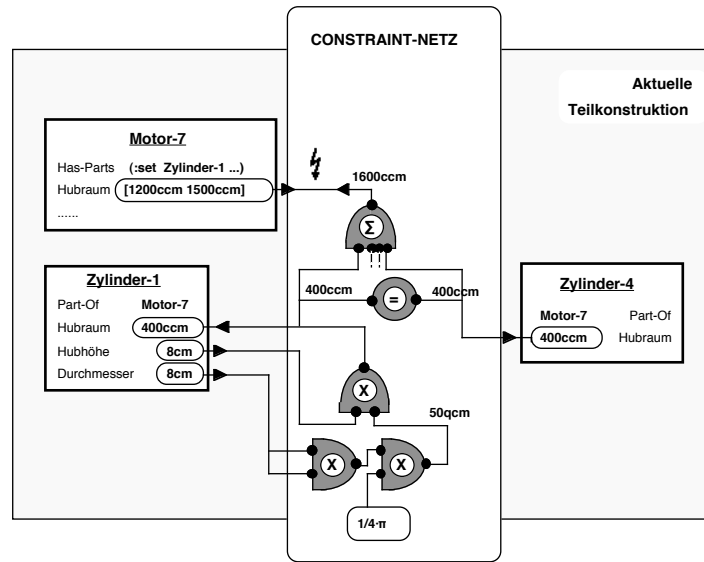
*The displacement of a motor equals the sum of the displacements of its cylinders which are all equal.*

```
(constrain ((#?M (a motor)) (#?C :all (a cylinder (part-of #?M))))  
           (all-equal (#?C displacement))  
           (sum (#?M displacement) (#?C displacement)))
```

*A car which is exported to Austria must have a catalytic converter.*

```
(constrain ((#?A (a car (export-to 'Austria))) (#?M (a motor (part-of #?A))))  
           (exist (a cat (part-of #?M))))
```

## Constraint Net

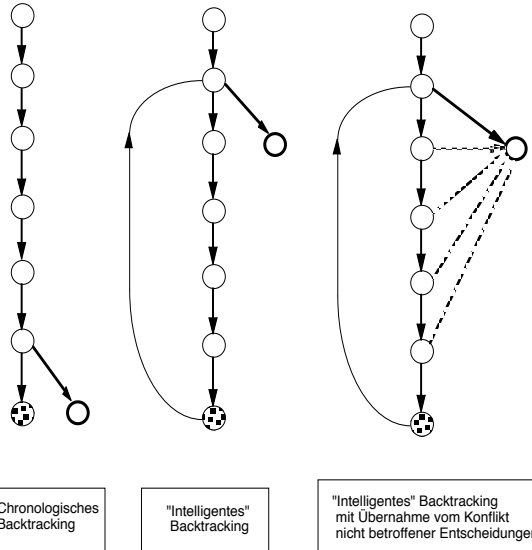


## Central Configuration Cycle

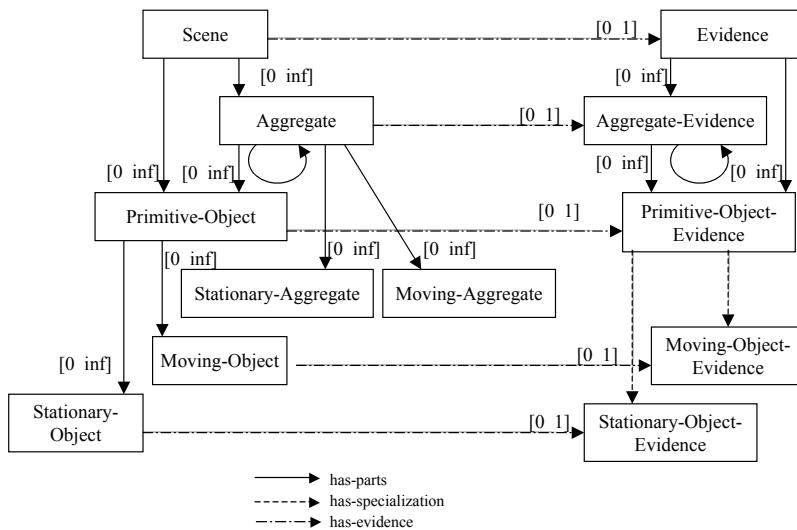
1. Select a partial configuration
2. Determine agenda of executable configuration steps
3. Select a configuration step
4. In case of choices, use one of the processes:
  - default value assignment
  - computational procedure
  - user interaction
  - library solution
  - local breadth-first search
5. Constraint propagation and conflict recognition

## Backtracking

In case of a conflict, backtracking occurs. One may select one of 3 backtracking strategies:



## Upper Model for Scene Interpretation



## Concepts for Table-top Scenario

(only some concepts shown in figure)

- **Scene** is instantiated for concrete scene interpretation
- Context knowledge (e.g. daytime of scene) constrains **Scene** instance
- Instances of **Primitive-Object-Evidence** are generated by low-level vision system
- Instances of scene concepts are instantiated by stepwise configuration process

