

# Partial-Order Planning

---

- traditional planner enforce a total ordering on the actions
- leads to a high number of alternative plans, even if the sequence of actions is irrelevant
- partial-order planning:
  - leave the order of actions underspecified
  - only commit to an ordering when forced to do
- also called non-linear planner



# Partial Order

---

- explicit linear precedence relation between the possible actions of a plan

$$A_0 < A_1$$

- linear precedence is transitive and asymmetric
- additionally assumed pseudo actions *start* and *finish*
- any total ordering consistent with the partial ordering is a solution
- two step procedure:
  - obtain a partial plan
  - extract a solution



# Causal Links

---

- every precondition  $P$  of  $A_1$  will have an action  $A_0$  associated that achieves that precondition

$$cl(A_0, P, A_1)$$

- if there is a causal link between  $A_0$  and  $A_1$ ,  $A_0 < A_1$  must be part of the plan
- $A_0$  is said to support  $P$
- any action  $A_2$  which deletes  $P$  must be either before  $A_0$  or after  $A_1$



# Partial Plan

---

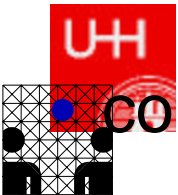
- a partial plan is a 3-tupel  $(\mathcal{A}, \mathcal{O}, \mathcal{L})$  with
  - $\mathcal{A}$  a set of actions
  - $\mathcal{O}$  a linear precedence relation over  $(\mathcal{A})$
  - $\mathcal{L}$  a set of causal links
- plan  $P_1 = (\mathcal{A}_1, \mathcal{O}_1, \mathcal{L}_1)$  is an extension of plan  $P_2 = (\mathcal{A}_2, \mathcal{O}_2, \mathcal{L}_2)$  if  $\mathcal{A}_2 \subseteq \mathcal{A}_1$  and  $\mathcal{O}_2 \subseteq \mathcal{O}_1$  and  $\mathcal{L}_2 \subseteq \mathcal{L}_1$
- action  $A$  threatens a causal link  $cl(A_0, P, A_1)$  if  $A_0$  deletes  $P$
- a plan is safe whenever action  $A$  threatens  $cl(A_0, P, A_1)$ , the partial order  $\mathcal{A}$  entails either  $A < A_0$  or  $A_1 < A$



# Algorithm

---

- agenda: list of subgoals  $goal(P, A_1)$
- initially: preconditions for finish, i.e. the final goal to be achieved
- choose a subgoal  $P$  which is a precondition for action  $A_1$
- choose an action  $A_0$  which supports  $P$ 
  - if  $A_0$  is already in the agenda:
    - add an ordering constraint  $A_0 < A_1$
    - add a causal link between  $cl(A_0, P, A_1)$
    - for any action  $A_2$  in the plan that threatens  $P$  add a precedence constraint  $A_2 < A_0$  or  $A_1 < A_2$
  - if  $A_0$  is a new action
    - add its preconditions to the agenda
- continue until the agenda is empty



# Algorithm

---

- nondeterministic procedure with two choice points
  - Which action  $A_0$  to selected to achieve  $P$ ?
  - Whether to place action  $A_2$  which deletes  $P$  before  $A_0$  or after  $A_1$ ?
- if actions may occur twice in a plan, they need to be indexed to be able to order instances of actions



# Example

---

- **goal:**  $carrying(rob, parcel) \wedge sitting\_at(rob, lab2)$

- **call:**

? –  $pop($

$plan([start, finish], [start < finish], [ ]),$   
 $[goal(carrying(rob, parcel), finish),$   
 $goal(sitting\_at(rob, lab2), finish)],$   
 $[ ]).$



# Example (cont.)

---

- select the first subgoal:  $goal(carrying(rob, parcel), finish)$

- resulting plan:

$plan([pickup(rob, parcel, P), start, finish],$   
 $[start < finish,$   
 $start < pickup(rob, parcel, P),$   
 $pickup(rob, parcel, P) < finish],$   
 $[cl(pickup(rob, parcel, P), carrying(rob, parcel), finish)])$

- resulting agenda:

$[goal(sitting\_at(rob, lab2), finish),$   
 $goal(sitting\_at(parcel, P), pickup(rob, parcel, P)),$   
 $goal(at(rob, P), pickup(rob, parcel, P))]$





# Example (cont.)

---

- select the next subgoal:  $goal(sitting\_at(rob, lab2), finish)$
- resulting plan:

```
plan( [move(rob, o103, lab2), pickup(rob, parcel, P), start, finish],  
      [start < finish,  
       start < pickup(rob, parcel, P),  
       pickup(rob, parcel, P) < finish,  
       start < move(rob, o103, lab2),  
       move(rob, o103, lab2) < finish],  
      [cl(move(rob, o103, lab2), sitting_at(rob, lab2), finish),  
       cl(pickup(rob, parcel, P), carrying(rob, parcel), finish)])
```



# Example (cont.)

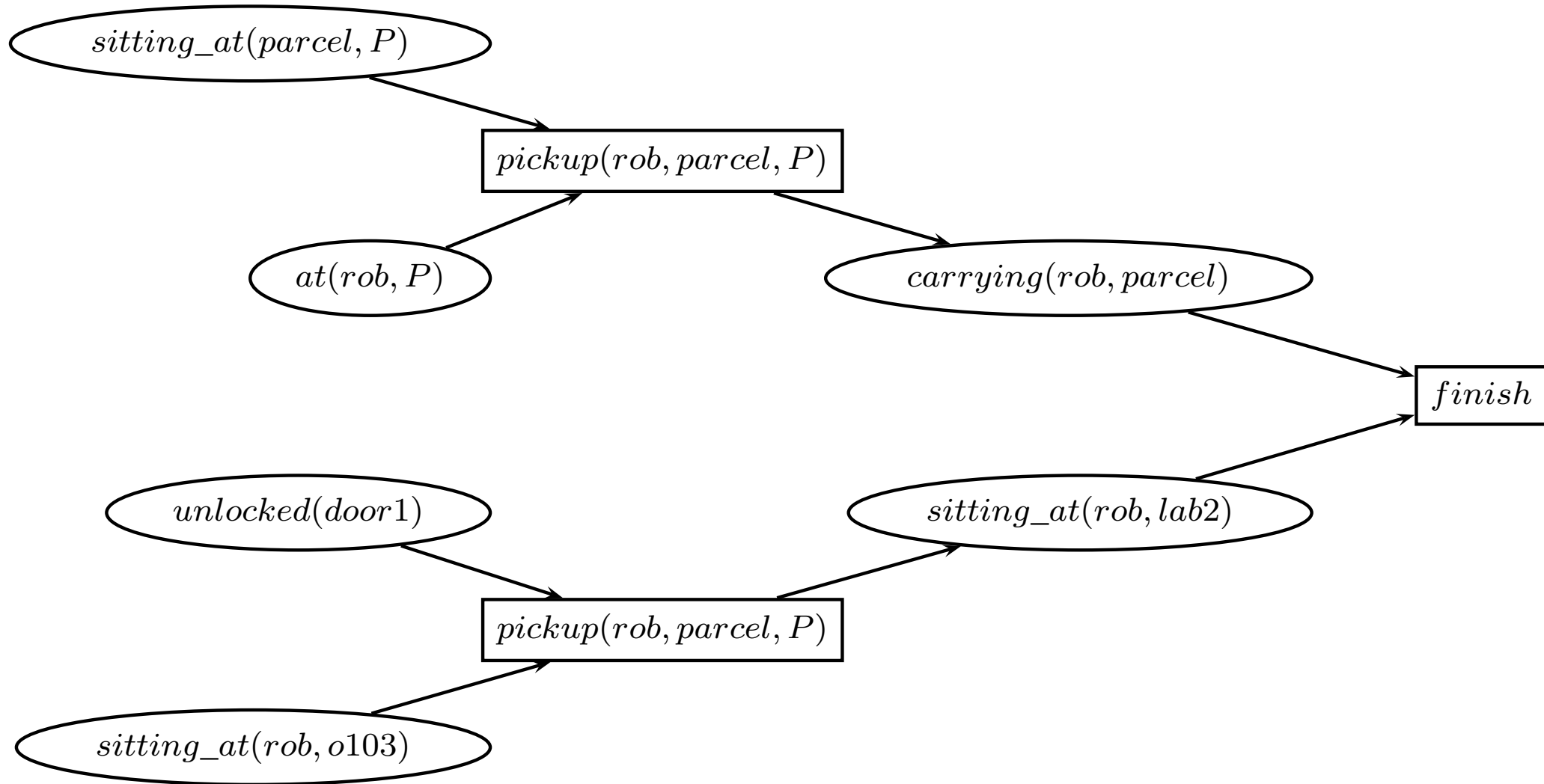
---

- resulting agenda:

$[goal(sitting\_at(parcel, P), pickup(rob, parcel, P)),$   
 $goal(at(rob, P), pickup(rob, parcel, P)),$   
 $goal(unlocked(door1), move(rob, o103, lab2)),$   
 $goal(sitting\_at(rob, o103), move(rob, o103, lab2))]$

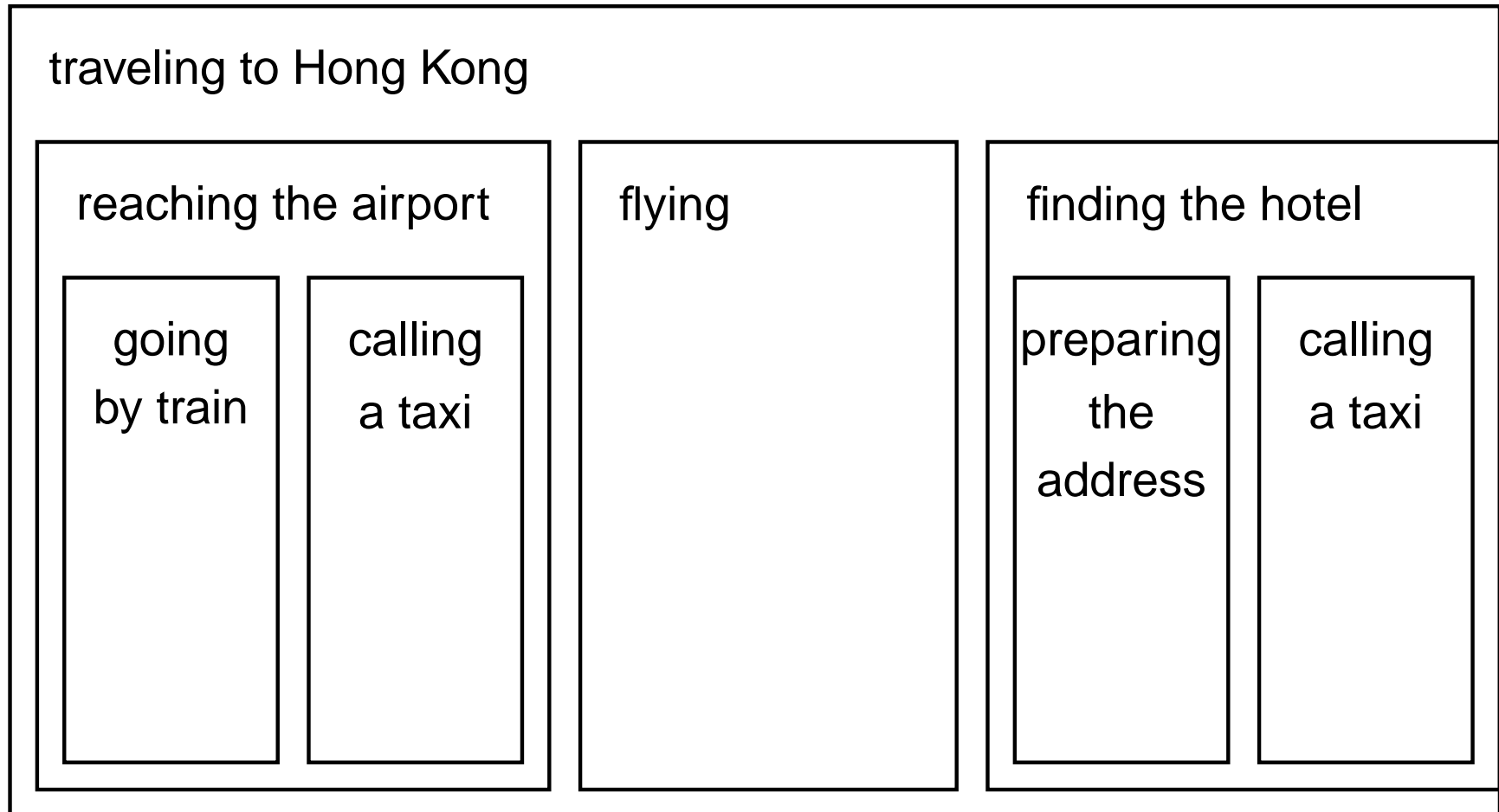


# Example



# Efficiency issues

- hierarchical planning
  - describe the problem space on different levels of granularity



# Efficiency issues

---

- preprocessing
  - collect information about the planning problem
- reordering goals
  - computing of a goal agenda
  - fundamental relation:  $B$  needs to be achieved before  $B$
  - domain dependent:  $washing(X) \prec drying(X)$
  - domain independent:  $B$  cannot be achieved after  $A$  has been achieved
- incremental plan extension
  - start with a subset of goals
  - extend it by including an increasing number of goals



# Reactive planning

---

- the plan has to be found within certain temporal bounds
- incremental planning
  - planning and action needs to be interleaved
- plan refinement
  - start with a tentative plan and try to improve it by transformation

