



Universität Hamburg

DER FORSCHUNG | DER LEHRE | DER BILDUNG

**MIN-Fakultät**  
**Fachbereich Informatik**  
Arbeitsbereich SAV/BV (KOGS)

# Image Processing 1 (IP1)

## Bildverarbeitung 1

Lecture 15 – Pattern Recognition

Winter Semester 2014/15

Dr. Benjamin Seppke  
Prof. Siegfried Stiehl

# What is "Pattern Recognition"?

The term "Pattern Recognition" ("Mustererkennung") is used for

**Methods for classifying unknown objects based on feature vectors  
(narrow sense meaning of Pattern Recognition)**

**Methods of analyzing signals and recognizing interesting patterns  
(wide sense meaning of Pattern Recognition)**

Pattern recognition can be applied to all kinds of signals, e.g.

- images
- acoustic signals
- seismographic signals
- tomographic data etc.

The following section deals with Pattern Recognition in the narrow sense.

(see Duda and Hart, Pattern Classification and Scene Analysis, Wiley 73)

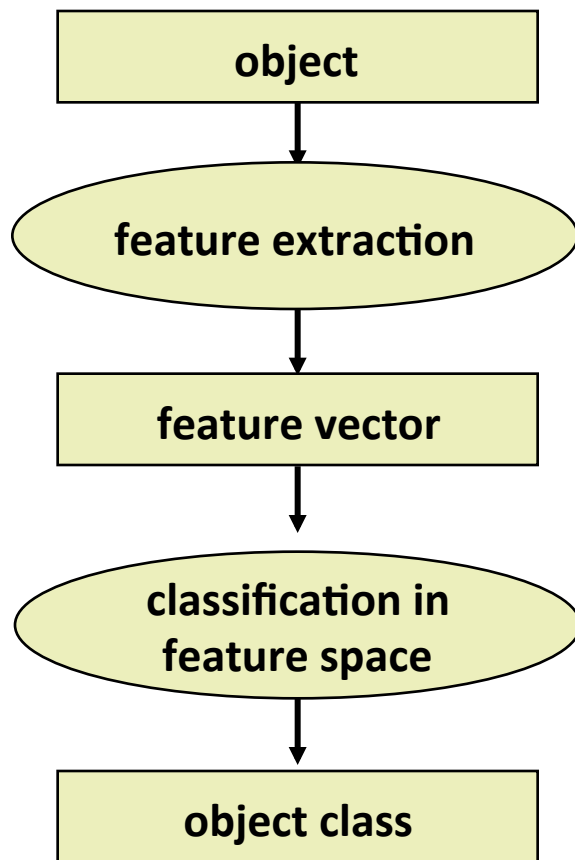
# Introductory Example: Where is Wally?



(c) Martin Handford, Walker Books



# Basic Terminology for Pattern Recognition



$K$  classes  $\omega_1 \dots \omega_K$

$N$  dimension of feature space

$\vec{x}^T = (x_1 \ x_2 \ \dots \ x_N)$  feature vector

$\vec{y}^T = (y_1 \ y_2 \ \dots \ y_N)$  prototype (feature vector with known class membership)

$\vec{y}_i^{(k)}$   $i$ -th prototype of class  $k$

$M_k$  number of prototypes for class  $k$

$g_k(\vec{x})$  discriminant function for class  $k$

**Problem: Determine  $g_k(\vec{x})$  such that**

$$\forall \vec{x} \in \omega_k \quad \forall k \neq j \quad g_k(\vec{x}) > g_j(\vec{x})$$

# Example: Animal Footprints

**Bear**



**Hare**

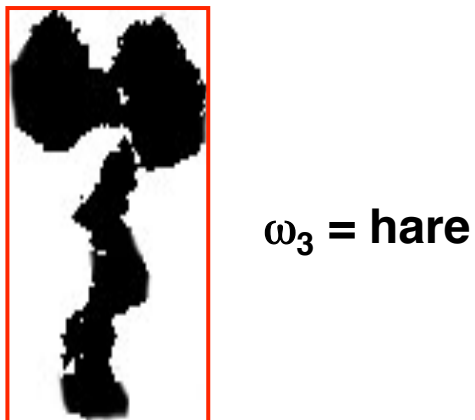
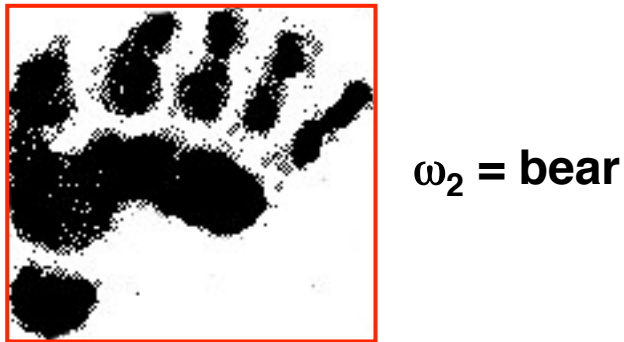
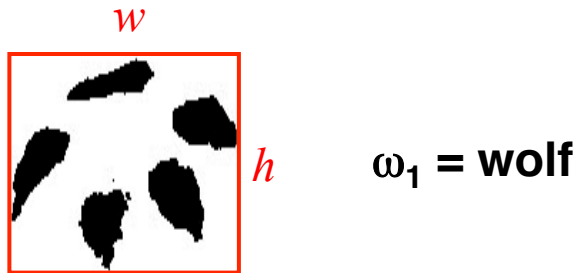


**Wolf**



**What features can be used to distinguish the 3 footprint classes?**

# A Feature Space for Footprints



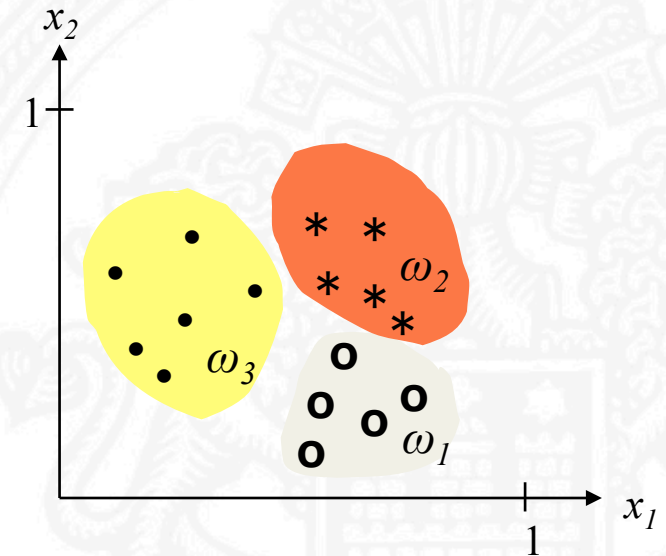
$$c = \text{„circumference“} = 2(w+h)$$

$$a = \text{„area“} = w \times h$$

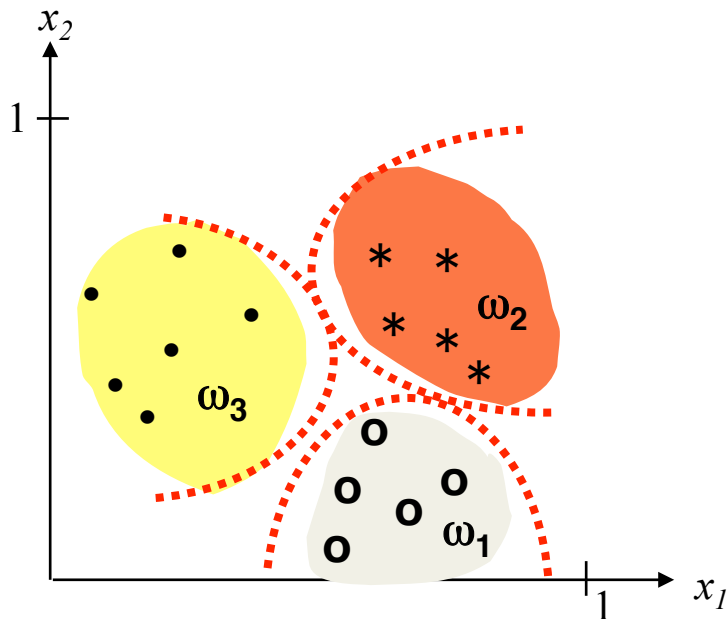
$$pa = \text{„print area“} = \text{card}(\{g(x,y) > 0\})$$

$$x_1 = \text{„squareness“} = \frac{a}{c^2}$$

$$x_2 = \text{„solidness“} = \frac{pa}{c}$$



# Discriminant Functions for Footprints

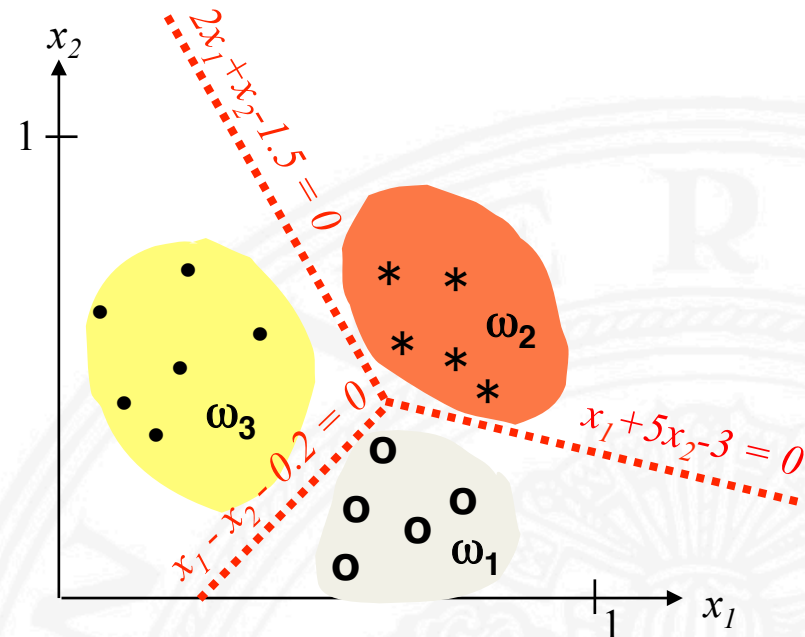


**Quadratic discriminant functions:**

$$g_1 = -9x_1^2 + 10.8x_1 - x_2 - 2.84$$

$$g_2 = x_1 + 20x_2^2 - 28x_2 + 9.4$$

$$g_3 = -x_1 + 5.6x_2^2 - 5.6x_2 - 1$$



**Piecewise linear discriminant functions:**

$$g_1 = 1 \text{ if } (x_1 - x_2 - 0.2 > 0) \wedge (x_1 + 5x_2 - 3 < 0) \quad \text{else } 0$$

$$g_2 = 1 \text{ if } (x_1 + 5x_2 - 3 > 0) \wedge (2x_1 + x_2 - 1.5 > 0) \quad \text{else } 0$$

$$g_3 = 1 \text{ if } (2x_1 + x_2 - 1.5 < 0) \wedge (x_1 - x_2 - 0.2 < 0) \quad \text{else } 0$$



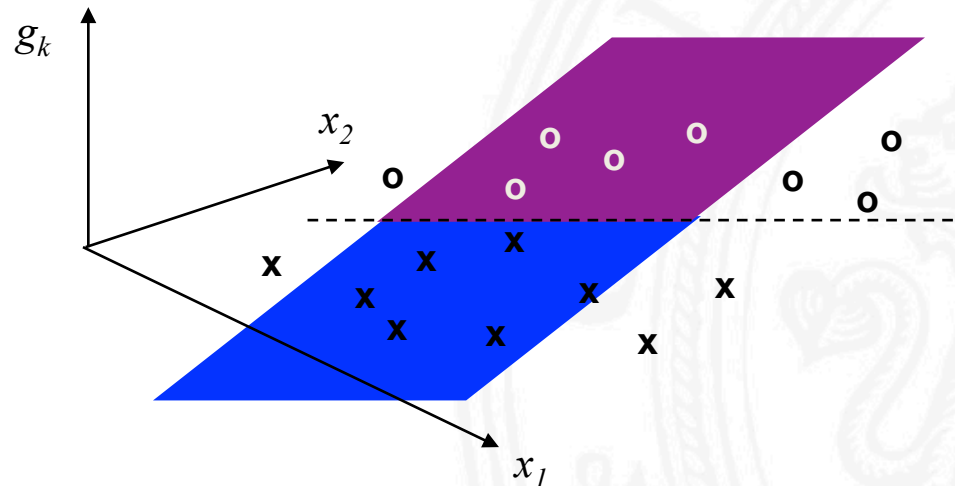
# Linear Discriminant Functions

Linear discriminant functions are attractive because they can be

- easily determined from prototypes
- easily analyzed
- easily evaluated

Basic form of linear discriminant function:

$$g_k(\vec{x}) = (\vec{w}_k)^T \vec{x} + w_{k_0}$$



For  $N=2$  the discriminant function is a 3D plane

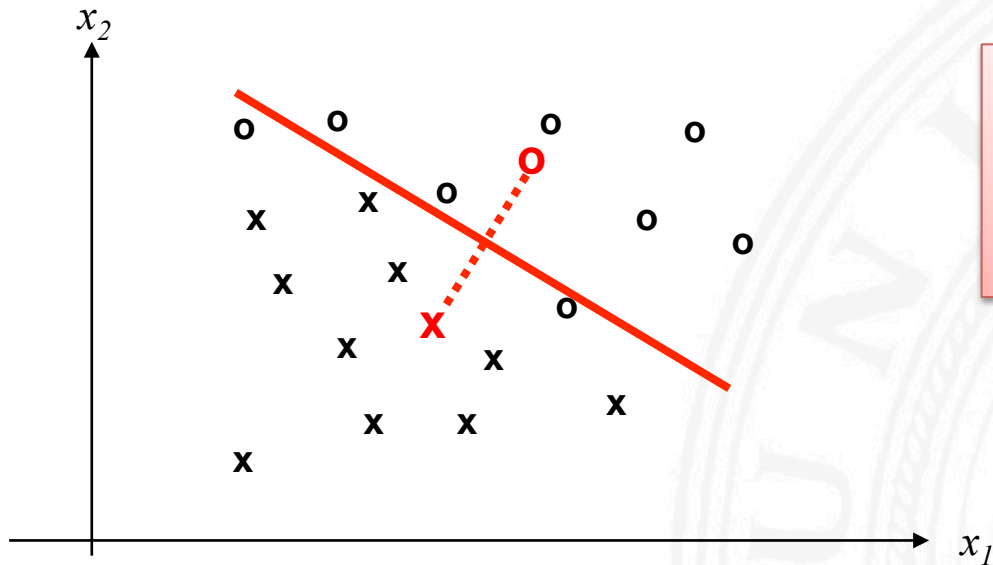
boundary line:

$$g_k(\vec{x}) = (\vec{w}_k)^T \vec{x} + w_{k_0} = 0$$

# Class Average

## Minimal Distance Classification

- Represent prototypes by class averages
- Assign object to class with minimum distance between object and class average

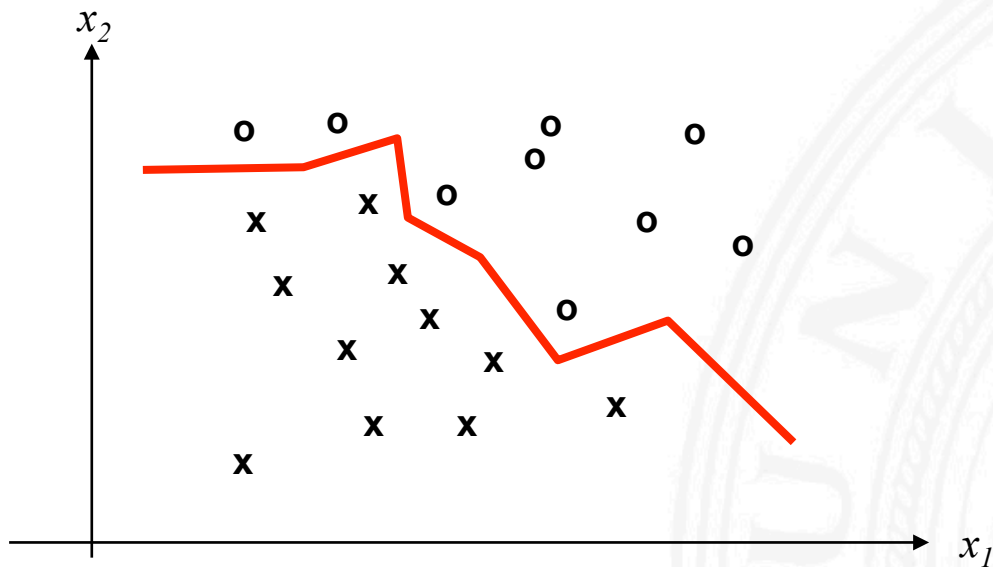


**For a 2-class problem, the minimal distance criterion always results in a linear discriminant function!**

**Class average minimal distance classification may not separate prototypes even if they are linearly separable!**

# Nearest Neighbour Classification

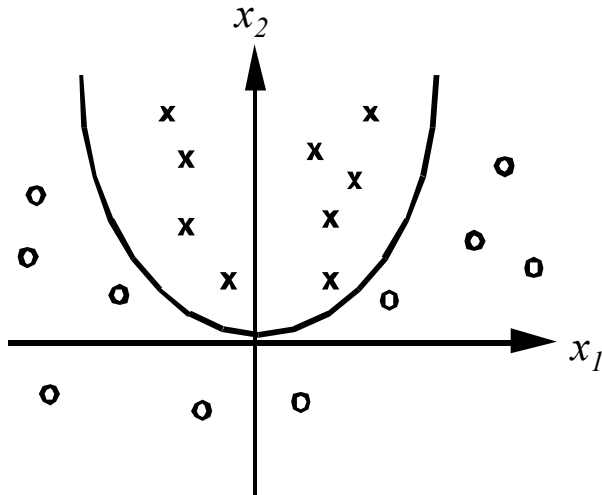
Assign object to class with nearest prototype



Piece-wise linear  
discriminant function

The nearest neighbour criterion classifies all prototypes correctly (except equal prototypes of different classes). The decision regions are not necessarily coherent.

# Generalized Linear Discriminant Functions



## Example:

Prototypes are not linearly separable

A quadratic discriminant function may work:

$$g_k(\vec{x}) = a_1x_1 + a_1x_1 + b_{11}(x_1)^2 + b_{22}(x_2)^2 + b_{12}x_1x_2 + c$$

$$\text{with } \vec{x}^T = (x_1 \ x_2)$$

**Transformation of prototypes into higher-dimensional feature space may allow linear discriminant functions.**

Transformation for the example:

$$z_1 = x_1, \ z_2 = x_2, \ z_3 = (x_1)^2, \ z_4 = (x_2)^2, \ z_5 = x_1x_2$$

Linear discriminant function in z-space:

$$g_k(\vec{z}) = a_1z_1 + a_2z_2 + a_3z_3 + a_4z_4 + a_5z_5 + c$$

Advantage:

Linear separation algorithms may be applied

Disadvantage:

Dimensionality of feature space is drastically increased

# Linear Discriminant Functions for 2-Class Problems

Normalize prototypes such that

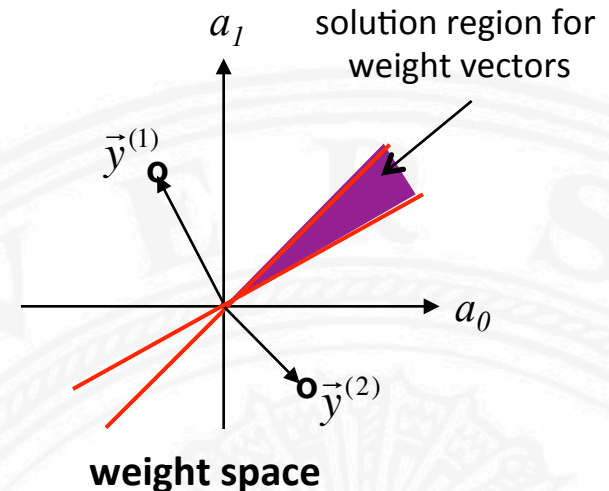
$$\vec{y}^T = (1 \ y_1 \ y_2 \ \dots \ y_N)$$

Discriminant function  $g$  can be expressed as

$$g(\vec{x}) = \vec{a}^T \vec{x} \quad \text{with} \quad \vec{a}^T = (a_0 \ a_1 \ \dots \ a_N)$$

Prototypes of class  $\omega_2$  are negated such that

$$\vec{a}^T \vec{y} > 0 \rightarrow \text{correct classification of both classes}$$



Solution region in weight space (if it exists) is the space at the positive side of all hyperplanes  $\vec{a}^T \vec{y} = 0$ . Any weight vector  $\vec{a}$  in this solution region gives a correct discriminant function.

Possible further constraints on solution vector  $\underline{a}$ :

$$\|\vec{a}\| = 1 \quad \wedge \quad \forall_{\vec{y}} \vec{a}^T \vec{y} > b$$

$b$  is "margin", i.e. minimal distance of a correctly classified point from the hyperplanes defined by the prototypes.

# Perceptron Learning Rule

A solution vector  $\vec{a}$  can be determined iteratively by minimizing a criterion function  $J(\vec{a})$  by gradient descent.

**Perceptron criterion function:**

$$J_p(\vec{a}) = \sum_{\vec{y} \in B} (-\vec{a}^T \vec{y})$$

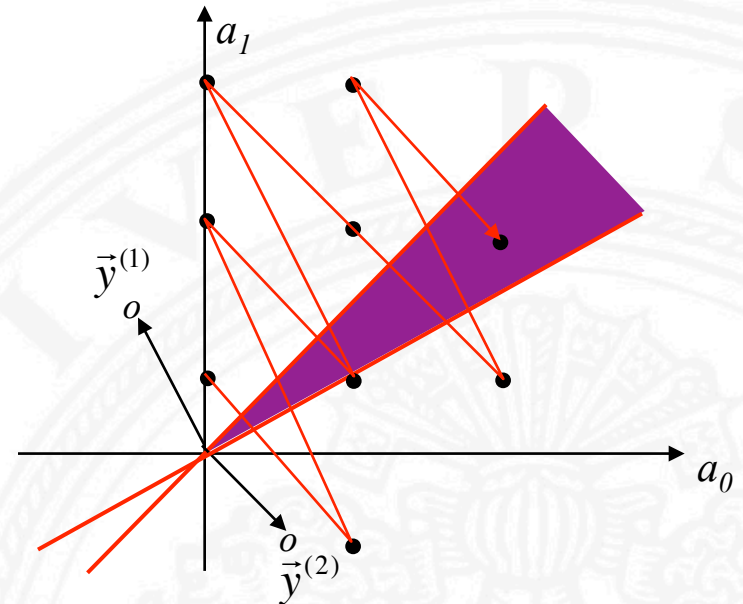
with  $B = \{\text{all misclassified prototypes}\}$

**Basic gradient descent algorithm:**

Gradient:  $\nabla J_p(\vec{a}) = \sum_{\vec{y} \in B} (-\vec{y})$

Step:  $\vec{a}_{k+1} = \vec{a}_k + \rho_k \sum_{\vec{y} \in B} (\vec{y})$

Weight vector  $\vec{a}$  is modified in negative gradient direction!



iterations viewed in weight space

**Example (see illustration) with:**

$\vec{y}_1 = (-1 \ 2)^T$ ,  $\vec{y}_2 = (-1 \ 1)^T$ ,  $\rho = 2$

$k$	0	1	2	3	4	5	6	7	8
$\vec{a}_k$	0	2	0	2	0	2	4	2	4
	1	-1	3	1	5	3	1	5	3

solution

# Minimizing the Discriminant Criterion

General form of gradient descent:

$$\vec{a}_{k+1} = \vec{a}_k - \rho_k \nabla J(\vec{a}_k) \quad \text{with} \quad \nabla J(\vec{a}_k)^T = \left( \frac{\partial J}{\partial a_0} \quad \frac{\partial J}{\partial a_1} \quad \dots \quad \frac{\partial J}{\partial a_N} \right)$$

One can determine the optimal  $\rho_k$  which achieves the minimal  $J(\vec{a}_{k+1})$  at the  $k$ th step by approximating  $J(\vec{a})$  with a second-order Taylor series expansion:

$$J(\vec{a}_k) \approx J(\vec{a}_{k+1}) + \nabla^T J(\vec{a}_k)(\vec{a} - \vec{a}_k) + \frac{1}{2}(\vec{a} - \vec{a}_k)^T D(\vec{a}_k)(\vec{a} - \vec{a}_k)$$

where  $D(\vec{a}_k)$  is the matrix of second derivatives  $\frac{\partial^2 J}{\partial a_i \partial a_j}$  evaluated at  $\vec{a}_k$ .

Using the iteration rule:

$$J(\vec{a}_{k+1}) \approx J(\vec{a}_k) - \rho_k \left\| \nabla^T J(\vec{a}_k) \right\|^2 + \frac{1}{2}(\rho_k)^2 \nabla J(\vec{a}_k)^T D(\vec{a}_k) \nabla J(\vec{a}_k)$$

The minimizing  $\rho_k$  is:

$$\rho_k = \frac{\left\| \nabla^T J(\vec{a}_k) \right\|^2}{\nabla J(\vec{a}_k)^T D(\vec{a}_k) \nabla J(\vec{a}_k)}$$

**Newton's algorithm** is an alternative:

Choose  $\vec{a}_{k+1}$  which minimizes  $J(\vec{a})$  in the Taylor series approximation.

$$\vec{a}_{k+1} = \vec{a}_k - D^{-1} \nabla J(\vec{a}_k)$$

# Quadratic Criterion Function

**Quadratic criterion function:**

$$J_q(\vec{a}) = \sum_{y \in B} (\vec{a}^T \vec{y})^2 \quad \text{with } B = \{\text{all samples where } \vec{a}^T \vec{y} \leq 0\}$$

**Problems:**

- slow convergence close to boundaries  $\vec{a}^T \vec{y} \approx 0$
- dominated by long sample vectors  $\vec{y}$

**Normalized quadratic criterion function:**

$$J_r(\vec{a}) = \frac{1}{2} \sum_{y \in B} \frac{(\vec{a}^T \vec{y} - b)^2}{\|\vec{y}\|^2} \quad \text{with } B = \{\text{all samples where } \vec{a}^T \vec{y} < b\}$$

Gradient:  $\nabla J_r(\vec{a}) = \sum_{y \in B} \frac{\vec{a}^T \vec{y} - b}{\|\vec{y}\|^2} \vec{y}$

Iteration rule:

$$\vec{a}_{k+1} = \vec{a}_k + \rho_k \sum_{y \in B} \frac{b - \vec{a}^T \vec{y}}{\|\vec{y}\|^2} \vec{y}$$



# Relaxation Rule

If corrections based on the normalized quadratic criterion are performed for each single sample, one gets the "relaxation rule":

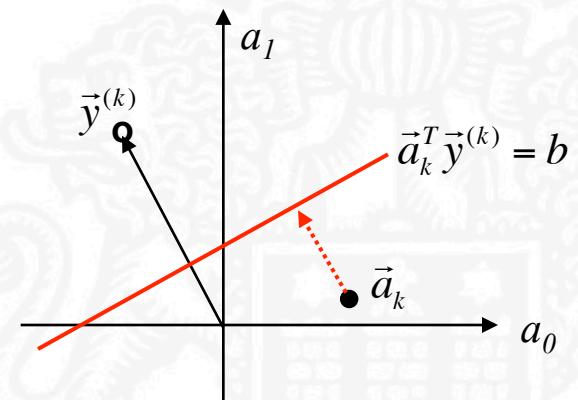
$$\vec{a}_{k+1} = \vec{a}_k + \rho \frac{b - \vec{a}_k^T \vec{y}^{(k)}}{\|\vec{y}^{(k)}\|^2} \vec{y}^{(k)} \quad \text{where} \quad \forall_k \vec{a}_k^T \vec{y}^{(k)} < b$$

Distance from  $\vec{a}_k$  to hyperplane  $\vec{a}_k^T \vec{y}^{(k)} = b$  is:  $\frac{b - \vec{a}_k^T \vec{y}^{(k)}}{\|\vec{y}^{(k)}\|^2}$

For  $\rho = 1$ , the iteration rule calls for moving  $\vec{a}_k$  directly to the hyperplane  
 $\rightarrow$  "relaxation" of inequality  $\vec{a}_k^T \vec{y}^{(k)} < b$

**Typical values:**

- $0 < \rho < 2$
- $\rho < 1$  "underrelaxation"
- $\rho > 1$  "overrelaxation"



# Minimum Squared Error

New criterion function for all samples:

Find  $\vec{a}$  such that  $\vec{a}^T \vec{y}_i = b_i$  with  $b_i =$  some positive constant

In matrix notation:  $Y \vec{a} = \vec{b}$  with  $Y = \begin{pmatrix} \vec{y}_1^T \\ \vec{y}_2^T \\ \vdots \\ \vec{y}_M^T \end{pmatrix}$  and  $\vec{y}_i = \begin{pmatrix} y_{i_1} \\ y_{i_2} \\ \vdots \\ y_{i_{nN}} \end{pmatrix}$

In general,  $M \gg N$  and  $Y^{-1}$  does not exist, hence  $\vec{a} = Y^{-1} \vec{b}$  is no solution.

Classical solution technique: Minimize squared error criterion:

$$J_s(\vec{a}) = \|Y \vec{a} - \vec{b}\|^2 = \sum (\vec{a}^T \vec{y}_i - b_i)^2$$

Closed-form solution by setting the gradient equal to 0.

$$\nabla J_s(\vec{a}) = 2Y^T (Y \vec{a} - \vec{b}) = 0 \Rightarrow \vec{a} = (Y^T Y)^{-1} Y^T \vec{b} \quad \text{if } \underline{(Y^T Y)^{-1} Y^T} \text{ is nonsingular}$$

**pseudoinverse of Y**

# Ho-Kashyap Procedure

The MSE solution  $\vec{a} = (Y^T Y)^{-1} Y^T \vec{b}$  does not necessarily provide a separating hyperplane if the classes are linearly separable, because  $\vec{b}$  is chosen arbitrarily.

**Ho-Kashyap** algorithm searches for  $\vec{a}$  and  $\vec{b}$  such that  $Y \vec{a} = \vec{b} > \vec{0}$  by minimizing  $J_s$  w.r.t.  $\vec{a}$  and  $\vec{b}$ :

1. Iterate over  $\vec{a}$  by choosing  $\vec{a}_k = (Y^T Y)^{-1} Y^T \vec{b}_k$
2. Iterate over  $\vec{b}$  by choosing  $\vec{b}_1 > \vec{0}$ :

$$\begin{aligned} & \vec{b}_{k+1} = \vec{b}_k + 2\rho \vec{e}_k^+ && 0 < \rho < 1 \\ \text{with} & \vec{e}_k = Y \vec{a}_k - \vec{b}_k && \text{error vector} \\ & \vec{e}_k^+ = \frac{1}{2}(\vec{e}_k + |\vec{e}_k|) && \text{positive part of } \vec{e}_k \end{aligned}$$

Ho-Kashyap iteration over  $\vec{b}$  generates sequence of margin vectors  $\vec{b}$  which

- minimizes squared error criterion
- gives only positive margins  $\vec{b} > \vec{0}$

**For linearly separable classes and  $0 < \rho < 1$ , the Ho-Kashyap algorithm will converge in a finite number of steps.**

# Discrimination with Potential Functions

**Idea:** Electrostatic potential centered at each prototype may sum up to a useful discriminant function

## Example:

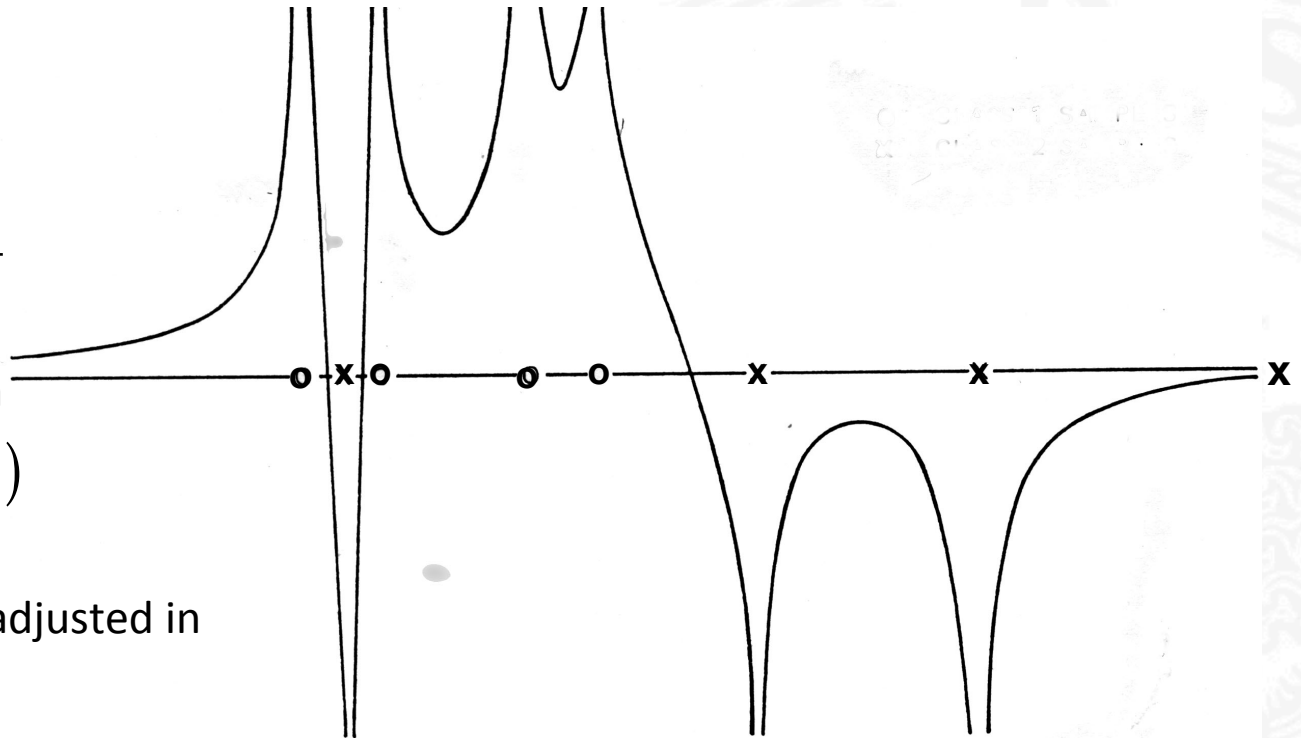
potential function

$$K(\vec{x}, \vec{x}_i) = \frac{1}{\|\vec{x} - \vec{x}_i\|^2}$$

discriminant function

$$g(\vec{x}) = \sum_i q_i K(\vec{x}, \vec{x}_i)$$

"charges"  $q_i$  may be adjusted in learning procedure



# Construction of Discriminant Functions Based on Potential Functions

Different choices for potential functions are possible, for example:

$$K(\vec{x}, \vec{x}_k) = \frac{\sigma^2}{\sigma^2 + \|\vec{x} - \vec{x}_k\|^2}$$

$$K(\vec{x}, \vec{x}_k) = e^{-\frac{1}{2\sigma^2}\|\vec{x} - \vec{x}_k\|^2}$$

Potential functions must be tuned to provide the right kind of interpolation between samples!

**Iterative construction:**

$$g'(\vec{x}) = \begin{cases} g(\vec{x}) + K(\vec{x}, \vec{x}_k) & \text{if } \vec{x}_k \text{ is of class 1 and } g(\vec{x}_k) \leq 0 \\ g(\vec{x}) - K(\vec{x}, \vec{x}_k) & \text{if } \vec{x}_k \text{ is of class 2 and } g(\vec{x}_k) \geq 0 \\ g(\vec{x}) & \textit{otherwise} \end{cases}$$